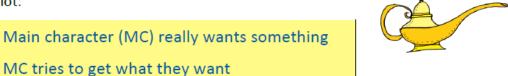
## Boxing up



- ★ The King of the Fishes is a wishing tale.
- ★ Let's look at the underlying pattern of the story by putting each section of the plot into a separate box. Later, we can use this to help us plan a new story.

A typical wishing tale will follow this type of plot:



A barrier gets in the way

MC overcomes the barrier

MC gets what they wished for

Sometimes all is well – sometimes not!

When you box up "The King of the Fishes", it follows a similar pattern.

The King of the Fishes	Plot Pattern	My New Story Plan
Li is a poor fisherman.	MC is poor	
Li catches the King of the fishes but chooses to put it back	MC rescues an animal that is the King or Queen of its kind.	
The King of the Fishes grants Li one wish.	The animal grants the MC one wish.	
Li asks each member of his family what they would wish for. He struggles to decide.	The MC struggles to decide what to wish for.	
Li combines three wishes into one and asks the King of the Fishes for his wish.	The MC chooses his wish, asks the creature and his wish is granted.	
Everyone is happy. Li is now rich.	All is well. The MC is now rich.	

(Continue to the page below)

## Innovation Ideas



- ★ In your story, your main character will need to rescue a King or a Queen of a species.
- ★ Here's a chance to get creative. Pick an animal and draw or describe what the King or Queen of its kind would look like. You could use paper and coloured pens or pencils. You could make a model or use a computer.





Some children's drawings of a "King of Aliens" and "Queen of Iguanas"